



TECMO KOEI EUROPE LTD.

TECMO KOEI EUROPE TO SHOWCASE HARD-HITTING LINEUP AT THE 2013 ELECTRONIC ENTERTAINMENT EXPO

Worldwide Debut of First Playable for YAIBA: NINJA GAIDEN Z Leads a Roster of Multiplatform Titles on Display

Sydney, May 29, 2013 – TECMO KOEI Europe, a leading publisher of interactive games, today announced its Electronic Entertainment Expo (E3) 2013 lineup of titles.

The artistic collaboration project of “cyber ninja zombie slashing” between renowned developers Team NINJA and Comcept’s Keiji Inafune, *YAIBA: NINJA GAIDEN Z*, will be on-hand and playable as the centerpiece of a diverse lineup of titles across multiple platforms. In addition, TECMO KOEI fan favourite franchises *DEAD OR ALIVE* and *DYNASTY WARRIORS* make their triumphant return alongside exciting new properties.

The TECMO KOEI booth is located in the West Hall, Booth #4700.

TECMO KOEI Europe also confirmed today that *DEAD OR ALIVE 5 ULTIMATE* will be available in stores and online retailers on September 6, 2013. Returning with a **stunning** amount of new fighters, stages, and integrated *DOA5 Plus* features, the widely recognized series continues to excite fans by building on the legacy that established the series as a true core fighter.

The following list of games is scheduled to be on display from TECMO KOEI America:

YAIBA: NINJA GAIDEN Z

[PlayStation®3, Xbox 360® / Early 2014]

In *YAIBA: NINJA GAIDEN Z*, players will battle **fierce** zombies as Yaiba, a cyborg ninja who will do anything to get revenge and stay alive. Cleaved in two, he is brought back to life with cyber-technology. Brandishing his ninja sword and the mecha weapons in his cyborg arm, he slaughters zombies with brutal, over-the-top abandon. Step into a stylized living comic book where stunning graphics depict a world gone mad. Hordes of undead can only be stopped by Yaiba’s willingness to use any means necessary to get the job done. Will he kill by turning his cyborg arm into a razor chainsaw for slicing up undead—or just rip off an opponent’s arms to use as zombie nunchucks? Both possibilities fill Yaiba’s heart with twisted laughter in this upcoming collaboration between famed developers Team NINJA and comcept’s Keiji Inafune.

DEAD OR ALIVE 5 ULTIMATE

[PlayStation®3, Xbox 360® / September 6, 2013]

DEAD OR ALIVE 5 ULTIMATE heightens the signature DOA fighting style with the inclusion of new modes from *DOA5 Plus*, dynamic new stages, and deadly new fighters to deliver the ultimate in fighting

entertainment. Players will take on the roles of their favourite DEAD OR ALIVE fighters—as well as combatants new to the franchise—in an intense, action-packed brawler set in visually striking locations from around the world. The famed DOA hand-to-hand combat is enhanced with new content that extends the experience. Along with an array of single-player modes including story mode, *DEAD OR ALIVE 5 ULTIMATE* offers online options with arcade-style matches, tournaments, and rich social features.

DYNASTY WARRIORS 8

[PlayStation®3, Xbox 360® / July 12, 2013]

DYNASTY WARRIORS 8 returns to the kingdoms of Wei, Wu, Shu, and Jin, through the actions of historical military and political figures of the time, as they fight to gain control over the Three Kingdoms of China. The much loved series takes one step further, merging numerous replay elements such as multi-endings and extra modes with synergies between action and game systems. With all new enhancements to Story Mode, new scenarios, new and returning characters, beautifully redesigned stages and more, *DYNASTY WARRIORS 8* promises to offer fans the most definitive Warriors experience to date. Take to the battlefield with the greatest warriors in history and carve your path to glory!

ATELIER MERURU PLUS: THE APPRENTICE OF ARLAND

[PlayStation® Vita / September 3, 2013]

ATELIER MERURU PLUS: THE APPRENTICE OF ARLAND brings this popular title from famed developer GUST to the Playstation Vita. *ATELIER MERURU PLUS* adds new elements of land development to the RPG and simulation game system, providing additional depth and gameplay in this anime-style adventure. In addition, extra content and features are packed in including new costumes, new endings, and all the DLC from the PS3™ version. Fans will have an opportunity to see what unfolds in this third and final chapter of the Arland series.

TOUKIDEN

[PlayStation® Vita / Q4 2013]

TOUKIDEN takes Tecmo Koei's expertise in historically themed games to an expansive fantasy world influenced by historical and traditional Japanese elements. Developed by the same studio that created the famed *Dynasty Warriors* series, this all-new franchise casts players in the role of a demon-fighting Slayer. Starting from the Utakata Village headquarters where they will accept quests, players will venture out to battle monstrous and deadly Oni (demons) before they destroy all of humanity.

In addition to hands-on demos with select titles, key members from Team NINJA and other TECMO KOEI divisions will be on hand and accessible for scheduled media appointments.

For more news about Team NINJA, visit <http://teamninja-studio.com>, and don't forget to "like" us on Facebook at <http://www.facebook.com/tecmoeurope> and follow us on Twitter [@Tecmokeieurope](https://twitter.com/Tecmokeieurope).

To organise a booth tour of Tecmo Koei at E3, please contact James Kozanecki on 02 9954 9681 or James@mindscape.com.au